

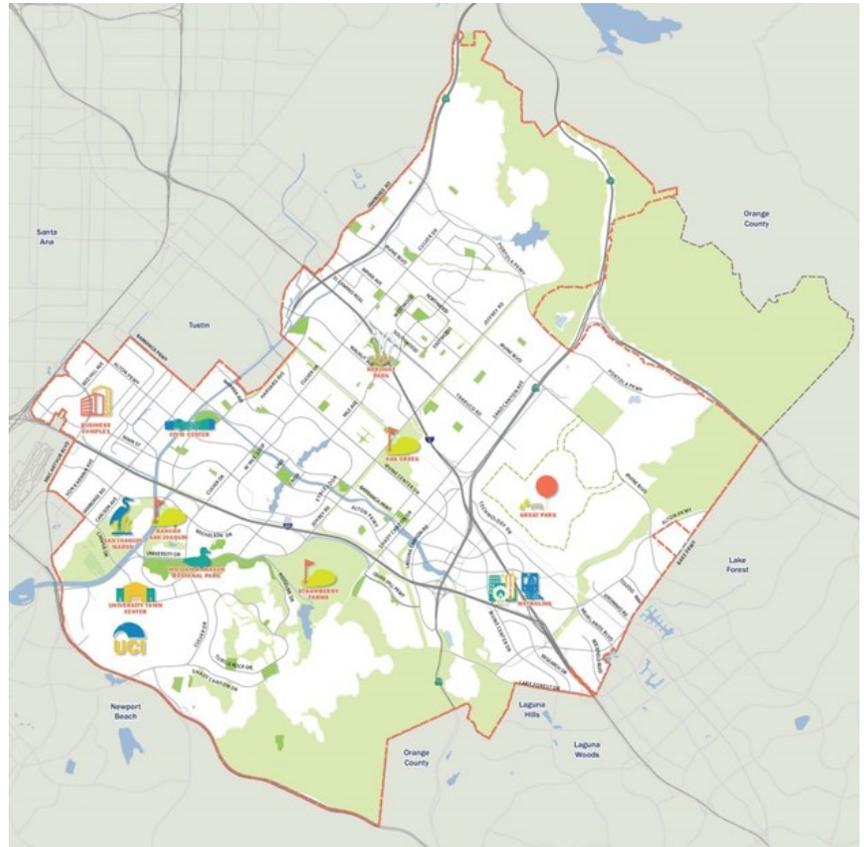


Thank you for your input!

Over the past year, public outreach was conducted through community workshops, booths at City events, a survey of community issues and priorities, stakeholder interviews and Planning Commission and City Council study sessions. This outreach represented Phase 1 of the General Plan Update process. Your input was used to prepare a draft Vision Statement and help identify goals and topics for the General Plan update. Please see Page 2 of this Fact Sheet for the draft Vision Statement and Guiding Principles.

What's happening now?

We are in Phase 2 of the General Plan Update. We have released a follow-up survey which focuses on our draft Vision Statement, Guiding Principles and topic areas for the Update. The survey results will help finalize the framework and corresponding goals and objectives for the General Plan. To take the survey, and learn more about the General Plan update, visit us online at irvine2035.org.



Where are we in the process?

The Irvine General Plan update is a multi-year effort involving three phases as follows:

- ▶ **Phase 1: Establishing the Foundation (Completed).**
This phase includes background studies, initial outreach and visioning to set a preliminary framework for the General Plan Update.
- ▶ **Phase 2: Finalizing the Planning Framework (Now).**
This phase includes completing the Planning Framework and preparing the draft General Plan and the Environmental Impact Report (EIR).
- ▶ **Phase 3: Developing and Implementing the Plan (TBD).**
Upon finalizing the General Plan, the City will implement programs to achieve the vision.



What is a Vision Statement?

A Vision Statement articulates the core values and desires of the community as envisioned 20 years or more from now. A Vision is a description of the future the community wishes to create as well as the lifestyle and amenities it would like to preserve. It guides and informs development of the General Plan goals, policies and implementation actions that are generated through the update process.



What are Guiding Principles?

Guiding principles will guide the project team as they write the goals, policies and implementation actions for the General Plan. Guiding principles are also intended to assist City decision-makers in prioritizing and implementing various programs. The survey asks the community to prioritize these topics to help the team to better understand the topics that are most important to you. Please visit irvine2035.org to participate.

Contact Us



If you have any questions or suggestions regarding the update, please feel free to contact City staff at 949-724-6581 or email GPUUpdate2035@cityofirvine.org.



Draft Vision Statement

Irvine is a safe, secure, vibrant, beautiful and healthy community renowned for its high quality of life. Our City is a diverse community, offering quality neighborhoods, housing, and services that support people of all ages and cultures. Parks, including the Orange County Great Park, are a valued asset for recreation purposes; preserved open space resources reflect our commitment to the environment. Trails connect our villages, open space and parks, and commercial centers. An efficient circulation pattern and range of transportation options allow people to travel easily throughout the City. We value education, culture and arts, and community services; our child-care centers, schools, institutions, and diverse programs reflect our commitment to these values. Our robust economic centers thrive on innovation and provide well-paying jobs and long-term fiscal resources to continually investment in our community.

Guiding Principles

The guiding principles below will help confirm the priority areas and topics for the General Plan, guide development of General Plan Elements, and assist decision-makers in considering how to implement various programs.

- Prudent Fiscal Management
- Robust Civic Participation
- Economic Resiliency
- Resource Efficiency
- Strategic Investments
- Neighborhood Preservation
- Environmental Stewardship
- Focus on Community